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FUNCTIONAL TECHNOLOGY GGA Level 11											
Communication and Information Skills	Independent Living	Leisure									
Receives a phone call on a simple mobile phone and end call when finished	 Follows a simple sequence of 4 events using everyday food tech equipment Give 3 examples 	Identifies preferred product and completes sequence to purchase own snack from a vending machine following verbal or visual prompts									
 Follows a sequence to make a telephone call on a simple mobile phone using a preloaded number with verbal prompts 	2	Completes sequence to close used programmes/apps to save battery life on request									
Double clicks mouse to select option	Scans items at a self-service checkout and places in the bag/s , presses finish and pay on the	Plays a familiar preloaded game appropriately with a friend using a console Give 3 examples 1									
Types in a single word in to a pre- loaded search engine and clicks on search button to gain information following a verbal or visual prompt	screen and puts coins into machine to pay Give 3 examples of shops used	3									
	2										
	3										
Optional Resources: Mobile phone Android phone Iphone Computer Ipad Tablet	Examples of simple sequences of 4 events: *Fill kettle, plug in, switch on, make drink *Put bread in a toaster, plug in, select setting, switch on *Put clothes in the washing machine, add powder, select programme, switch on *Load a dishwasher, add tablet, select programme, switch on	Optional resources: Wii Wii U Playstation 4 Xbox 360 Xbox one Tablet Ipad TV									
		9									

	Date		Date		Date		Date		Date
20% Achieved		40% Achieved		60% Achieved		80% Achieved		Level Achieved	