NAME

FUNCTIONAL TECHNOLOGY Communication and Information Skills	Independent Living	GGA Level 10 Leisure								
• Moves the cursor to a specific symbol/word picture/small icon on screen using the mouse	 Follows a simple sequence of 3 events using everyday technological equipment Give 3 examples 	• Captures the entire required subject when taking a photo								
 Clicks and drags to a specific area with intermittent success 	1 2	 Identifies preferred product and presses correct number/s to select choice responding to verbal/visual prompts to purchase own snack from a vending machine 								
Click and drags to a specific area consistently	 Scans items at a self -service checkout and places in the bag/s and presses finish and pay on the screen 	 Selects and navigates way through technological device to find a familiar programme/app Give 3 examples 1 2 								
		 Completes sequence to close used programmes/apps to save battery life following verbal or visual prompts 								
Optional resources: Computer Ipad Tablet	Example of simple sequences of 3 events: Put bread in toaster, plug in, switch on Put ingredients in a blender, plug in, switch on Put clothes in a machine, add powder, press start (programme pre selected) Load a dishwasher, add tablet, press start (programme pre selected)	Optional resources: Ipad Tablet Computer Ipod TV								
		9								

	Date		Date		Date		Date		Date
20% Achieved		40% Achieved		60% Achieved		80% Achieved		Level Achieved	